

Category	Character	Animation Name	Scenarios																
			1	1a	2	2a	3	4	5	6	7	8	9	10	11	12	13	14	
Start State	Soldier	Stand Ground (extended)													x				
Start State	Soldier	Walk Ground													x				
Start State	Soldier	Sit Wall									x	x	x						
Start State	Soldier	Balcony							x	x	x	x							
Start State	Soldier	Sentry Static					x		x	x	x	x					x		
Start State	Soldier	Sentry Mobile					x		x								x		
Run	Soldier	BellyCrawl				x		x	x					x			x		
Run	Soldier	CasualWalk								x	x	x	x						
Run	Soldier	AlertWalk	x		x	x	x	x	x	x	x	x	x	x			x		
Run	Soldier	CrouchWalk	x		x	x	x		x	x	x	x	x	x			x		
Run	Soldier	RunningMarch								x	x	x	x	x			x	x	x
Run	Soldier	GenericRun						x									x	x	x
Run	Soldier	HighSpeedRun															x	x	x
Coverpoint	Soldier	Corner Left Pose A	x		x		x	x	x	x	x	x		x			x		
Coverpoint	Soldier	Corner Left Pose B	x		x		x	x	x	x	x	x		x			x		
Coverpoint	Soldier	Corner Left Up Pose A	x		x		x		x	x	x	x					x		
Coverpoint	Soldier	Corner Left Up Pose B	x		x		x		x	x	x	x					x		
Coverpoint	Soldier	Corner Left Down Pose A	x	x	x	x	x	x	x	x	x	x	x	x			x		
Coverpoint	Soldier	Corner Left Down Pose B	x	x	x	x	x	x	x	x	x	x	x	x			x		
Coverpoint	Soldier	Corner Right Pose A	x		x		x	x	x	x	x	x		x			x		
Coverpoint	Soldier	Corner Right Pose B	x		x		x	x	x	x	x	x		x			x		
Coverpoint	Soldier	Corner Right Up Pose A			x		x		x	x	x	x					x		
Coverpoint	Soldier	Corner Right Up Pose B			x		x		x	x	x	x					x		
Coverpoint	Soldier	Corner Right Down Pose A	x	x	x	x	x	x	x	x	x	x	x	x			x		
Coverpoint	Soldier	Corner Right Down Pose B	x	x	x	x	x	x	x	x	x	x	x	x			x		
Coverpoint	Soldier	Low Cover	x	x	x	x	x	x	x	x	x	x	x	x			x		
Coverpoint	Soldier	Mid Cover			x		x	x	x	x	x	x		x			x		
Coverpoint	Soldier	Prone Object			x	x	x	x	x	x	x	x	x	x	x	x	x		
Coverpoint	Soldier	Wall							x	x	x	x					x		

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			1	1a	2	2a	3	4	5	6	7	8	9	10	11	12	13	14
Jeep (Pedestal Gun)	Driver	Idle - Static/Mobile	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Driver	Alert - Static/Mobile	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Driver	Takecover	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Driver	Get In/Out	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Driver	Hit/Death	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Gunner B	Idle - Static/Mobile	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Gunner B	Alert - Static/Mobile	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Gunner B	Contact	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Gunner B	Attack MG Fire	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Gunner B	Takecover	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Gunner B	Get In/Out	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Jeep (Pedestal Gun)	Gunner B	Hit/Death	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Mortart	Position A (stabilizer)	Alert						x		x	x	x	x	x		x		
Mortart	Position A (stabilizer)	Contact						x		x	x	x	x	x		x		
Mortart	Position A (stabilizer)	Attack						x		x	x	x	x	x		x		
Mortart	Position A (stabilizer)	Hit/Death						x		x	x	x	x	x		x		
Mortart	Position B (loader)	Alert						x		x	x	x	x	x		x		
Mortart	Position B (loader)	Contact						x		x	x	x	x	x		x		
Mortart	Position B (loader)	Attack						x		x	x	x	x	x		x		
Mortart	Position B (loader)	Transition to Pose A						x		x	x	x	x	x		x		
Mortart	Position B (loader)	Hit/Death						x		x	x	x	x	x		x		
Mounted MG	Position A (gunner)	IdlePickUp				x		x	x	x	x	x		x		x		
Mounted MG	Position A (gunner)	Idle				x		x	x	x	x	x		x		x		
Mounted MG	Position A (gunner)	AlertPickUp				x		x	x	x	x	x		x		x		
Mounted MG	Position A (gunner)	AlertPickUp				x		x	x	x	x	x		x		x		
Mounted MG	Position A (gunner)	Attack (Aim, Fire, Reload, Jam)				x		x	x	x	x	x		x		x		
Mounted MG	Position A (gunner)	Contact/ContactNext				x		x	x	x	x	x		x		x		
Mounted MG	Position A (gunner)	Hit/Death				x		x	x	x	x	x		x		x		
Mounted MG	Position B (loader)	IdlePickUp				x		x	x	x	x	x		x		x		
Mounted MG	Position B (loader)	Idle				x		x	x	x	x	x		x		x		
Mounted MG	Position B (loader)	AlertPickUp				x		x	x	x	x	x		x		x		
Mounted MG	Position B (loader)	AlertPickUp				x		x	x	x	x	x		x		x		
Mounted MG	Position B (loader)	Attack (Aim, Fire, Reload, Jam)				x		x	x	x	x	x		x		x		
Mounted MG	Position B (loader)	Contact/ContactNext				x		x	x	x	x	x		x		x		
Mounted MG	Position B (loader)	Hit/Death				x		x	x	x	x	x		x		x		

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Panzer	Driver	Idle (static/mobile)				x		x		x			x					
Panzer	Driver	Alert (static/mobile)				x		x		x			x					
Panzer	Driver	Takeover				x		x		x			x					
Panzer	Driver	Get In/Out				x		x		x			x					
Panzer	Driver	GetOut Under				x		x		x			x					
Panzer	Driver	Hit/Death				x		x		x			x					
Panzer	Commander	Idle (static/mobile)				x		x		x			x					
Panzer	Commander	Alert (static/mobile)				x		x		x			x					
Panzer	Commander	Contact				x		x		x			x					
Panzer	Commander	AttackVehicle Fire				x		x		x			x					
Panzer	Commander	Attack MG Fire				x		x		x			x					
Panzer	Commander	Takeover				x		x		x			x					
Panzer	Commander	Get In/Out				x		x		x			x					
Panzer	Commander	GetOut Under				x		x		x			x					
Panzer	Commander	Hit/Death				x		x		x			x					
Panzer	Rider A	Idle (static/mobile)				x				x			x					
Panzer	Rider A	Alert (static/mobile)				x				x			x					
Panzer	Rider A	Contact				x				x			x					
Panzer	Rider A	AttackVehicle Fire				x				x			x					
Panzer	Rider A	Takeover				x				x			x					
Panzer	Rider A	Get In/Out				x				x			x					
Panzer	Rider A	Hit/Death				x				x			x					
Panzer	Rider B	Idle (static/mobile)				x				x			x					
Panzer	Rider B	Alert (static/mobile)				x				x			x					
Panzer	Rider B	Contact				x				x			x					
Panzer	Rider B	AttackVehicle Fire				x				x			x					
Panzer	Rider B	Takeover				x				x			x					
Panzer	Rider B	Get In/Out				x				x			x					
Panzer	Rider B	Hit/Death				x				x			x					
Panzer	Rider C	Idle (static/mobile)				x				x			x					
Panzer	Rider C	Alert (static/mobile)				x				x			x					
Panzer	Rider C	Contact				x				x			x					
Panzer	Rider C	AttackVehicle Fire				x				x			x					
Panzer	Rider C	Takeover				x				x			x					
Panzer	Rider C	Get In/Out				x				x			x					
Panzer	Rider C	Hit/Death				x				x			x					

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Halftrack	Gunner A	Idle (static/mobile)					x		x	x							x	
Halftrack	Gunner A	Alert (static/mobile)					x		x	x							x	
Halftrack	Gunner A	Attack MG Fire					x		x	x							x	
Halftrack	Gunner A	Takecover					x		x	x							x	
Halftrack	Gunner A	Hit/Death					x		x	x							x	
Halftrack	Rider	Get Out					x		x	x							x	
Truck	Driver	Idle - Static/Mobile			x											x		
Truck	Driver	Alert - Static/Mobile			x											x		
Truck	Driver	Takecover			x											x		
Truck	Driver	Get In/Out			x											x		
Truck	Driver	Hit/Death			x											x		